



## XSEDE monthly HPC workshop: GPU Programming Using OpenACC

**Tuesday, March 3, 2020 – 11:00 AM to 5:00 PM**

**Faculty Enrichment Center (FEC) (Langsam Library) Room 540D**

OpenACC is the accepted standard using compiler directives to allow quick development of GPU capable codes using standard languages and compilers. It has been used with great success to accelerate real applications within very short development periods.

**This workshop assumes knowledge of either C or Fortran programming.** It will have a hands-on component using the Bridges computing platform at the Pittsburgh Supercomputing Center.

***Please bring a laptop, lunch will be provided.***

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**FREE EVENT, but seating is limited, so registration is first-come.**

<https://webapps2.uc.edu/ce/FacDev/Workshops/Details/15423>



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